

Samuel Gossner

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EDUCATION

BM Berklee College of Music 2013-2017

- Professional Music major, *magna cum laude*
- Concentrations in Music Business, Recording, and Instrument Repair
- Key Courses: Music + Devices with MIT, Startup Lab with IDEO, Principles of Audio Electronics, Acoustics, Legal Aspects, and Principles of Economics.

WORK EXPERIENCE

Versilian Studios LLC. 2013-Present

- Founder; design, manage, and market virtual instruments for musicians.
- Led and coordinated two-year effort to create a 16 GB orchestral sample library (*Chamber Orchestra 2*) with a multi-national team of over 50 musicians, programmers, and testers.
- Create and manage web presence, produce product documentation and information for over 16 products and counting, coordinate and negotiate with contractors and talent, provide all customer assistance, and manage all products.

Internship at Virtuosity Musical Instruments Spring 2017

- Researched and wrote up detailed descriptions for over 40 antique instruments; scripted, produced, and edited videos for Youtube presence.
- Represented company at 2017 Boston Early Music Festival.

Freelance (Various) 2009-Present

- Wrote 19,500-word guide to *Game Design and Development* in Scirra.com (game development software publisher) tutorial section.
- Composed music for approximately a dozen games (e.g. *Airscape: The Fall of Gravity*), explaining musical and technical concepts to programmers and designers and representing games at conferences and in interviews.

HONORS

Berklee *Envisioning 2016 'From Disruption to Design' Hackathon*, First Place

- 48-hour "Hackathon" to design futuristic technologies to resolve issues with existing industry workflows.

BSA Eagle Scout

2012

- Developed unique inventory system; described and cataloged over 200 items at local historical society.

CRHS Model United Nations, President

2010-2012

- Yale MUN XXXVIII - Outstanding Delegate Award
- Wrote 26-page manual on Parliamentary Procedure which is still in use today.

Odyssey of the Mind, 3 State Gold Medals, 1 World Bronze Medal

2004-2009

- Team-based creative/critical problem solving competition.

SKILLS

- Highly experienced in Adobe Muse, Photoshop, Premiere Pro, Audition, InDesign, Microsoft Office, and Google Docs.
- Experienced in digital audio, recording and sound equipment, online sales, web design, user-oriented design processes, and documentation writing.
- Fluent with both Mac and Windows operating systems. Fundamental understanding of digital architecture and logic.
- SATs, 11/12 on Essay portion.

PERSONAL INTERESTS

Vintage samplers, bread baking, early music, typefaces and letterpress.